IDAHO BOARD OF ACUPUNCTURE

Idaho Division of Occupational and Professional Licenses

11351 W. Chinden Blvd., Bldg. #6, P.O. Box 83720 Boise, ID 83720-0063

This is a public meeting. Seating capacity is limited due to the social distancing protocols implemented during the COVID-19 Pandemic.

The public is always encouraged to attend via WebEx or telephonically with the information provided below:

Meeting Link:

Meeting Number: 2457 054 2197 Password: ACU02042022 Join by phone: 1-415-655-0001 Access Code: 2457 054 2197

AGENDA

2/4/2022

1:00 PM MST Roll Call

1:05 Introductions

1:15 Approval of Minutes 10/29/2021 [Action Item]

1:20 Division Business:

- 1. Laws and Rules
 - a. Zero-Based Regulation Discussion
- 2. Division Updates
- 3. Board Member Training
- 4. Set Quarterly Meeting Dates

2:05 Board Business:

- 1. Public Comment
- 2. Application Approval Process [Action Item]
- 3. Continuing Education Audit Approval Process [Action Item]
- 4. Board Election [Action Item]

2:45 Investigations and Discipline:

- 1. Complaint Memorandum
- 2. Motion to go into Executive Session [Action Item roll call vote]
- 3. Executive Session
 - a. Disciplinary Matters [I.C. § 74-206(1)(d)]
 - **b.** Discuss Discipline
- 2. Motion to come out of Executive Session [Action Item]
- 3. Motion(s) for Discipline [Action Item]

3:15 Licensing – Application Review:

- 1. Motion to go into Executive Session [Action Item roll call vote]
- 2. Executive Session
 - a. Review of Application and Other Documents [I.C. § 74-206(1)(d)]
- 3. Motion to come out of Executive Session [Action Item]
- 4. Motion for Application(s) [Action Item]

Approximate Adjournment 4:00 PM MST

Times are approximate. The order in which items appear on the agenda is subject to change without further notice.

For more information, please contact BOARD SUPPORT at Support.OL@dopl.idaho.gov If you have comments or questions for the board, please email those to Board Support at least one week prior to Board meeting for inclusion in the meeting discussion. Thank you.